

Republic of the Philippines
Department of Education
REGION II - CAGAYAN VALLEY
SCHOOLS DIVISION OF BATANES

21 October 2025

DIVISION MEMORANDUM

No. 296, s. 2025

**CONDUCT OF DIVISION PRE-QUALIFYING SELECTION OF ATHLETES FOR
THE 2026 CAVRAA**

To: Assistant Schools Division Superintendent
Chief Education Supervisors
Education Program Supervisors
Public and Private Elementary and Secondary School Heads
All others concerned.

1. The Schools Division of Batanes informs the field on the conduct of the ***Division Pre-Qualifying Selection of Athletes for the 2026 CAVRAA*** at the Basco Oval on ***December 15-17, 2025***, with the theme, ***Building a Strong Foundation: Empowering Learners through Education and Sports***.
2. The objectives of this sports meet include:
 - a. To enhance theoretical conceptual understanding of learner-athletes towards actual sports activity;
 - b. To select the potential athletes who shall be part of the division delegation in the CAVRAA 2026 and any other sports competition.
3. To ensure adherence to the Palaro standards, the following are mandatory qualifications:
 - a. ***Elementary: born on or after January 1, 2013***
 - b. ***Secondary: born on or after January 1, 2008*** (Senior High Schools are allowed provided they are within the age bracket.)
 - c. ***No failing grades in three (3) or more learning areas in the:***
 - a. ***First grading period for the Division Level***
 - b. ***Second Grading period for the Regional and Palarong Pambansa.***
4. Recommended games to be played are the following, enclosed are the guidelines for immediate persusal.

TRACK EVENTS	Elementary		Secondary	
	Boys	Girls	Boys	Girls
100 m dash	✓	✓	✓	✓
	(Midget A: 10 years old and above)			
200 m dash	✓	✓	✓	✓
	(Midget A: 10 years old and above)			
400 m dash	✓	✓	✓	✓



Address: Basco, Batanes, 3900
Contact No.: 09687467949, 09539704860
Email Address: batanes@deped.gov.ph
Facebook: facebook.com/deped.batanes
Website: <https://depedbatanes.ph>

Doc Code:	FM-ORD-005	Rev:	00
As Of:	Jul 2, 2018	Page:	1

	(Midget A: 10 years old and above)		
800 m run	✓	✓	✓
	(Midget A: 10 years old and above)		
1500 m run	✓	✓	✓
	(Midget A: 10 years old and above)		
3000 m run			✓
5000 m run			✓
4x100 m relay	✓	✓	✓
	(Midget A: 10 years old and above)		
4x400 m relay	✓	✓	✓
	(Midget A: 10 years old and above)		
THROWING EVENTS			
Javelin Throw	✓	✓	✓
	(Midget A: 10 years old and above)		
Discuss Throw	✓	✓	✓
	(Midget A: 10 years old and above)		
Shot Put	✓	✓	✓
	(Midget A: 10 years old and above)		
JUMPING EVENTS			
Long Jump	✓	✓	✓
	(Midget A: 10 years old and above)		
Triple Jump	✓	✓	✓
	(Midget A: 10 years old and above)		
BASKETBALL			
Basketball 3x3			✓

- To ensure the selection of the best athletes, delegations may enter a maximum of two (2) athletes per individual track event while only one (1) team is allowed for relay event. In throwing and jumping events, delegations may enter a maximum of two (2) athletes. All athletes participating in track events and other competitions must wear either spiked shoes or rubber shoes and in no instance running barefoot. Moreover, no substitute is allowed in individual track events; however, any official athlete per delegation may be entered in relays.
- On the heats seeding form, rank your athletes from 1 and 2, with 1 being your expected fastest athlete and 2 being the second. Deadline of submission of seeding form shall be on December 10, 2025, and look for Mr. Jay V. Gonzales, EPS-AP.

7. An athlete should only compete in one event, cross-participation in other events is prohibited. This is to prioritize peak performance in their best event and minimize injury. The events are as follows:
- a. Track Events
 - b. Throwing Events
 - c. Jumping Events
 - d. Basketball (3x3)
8. The Basketball 3x3 will apply the winner takes all rule. The champion school shall be the representative of the Division in the Regional Meet after careful validation and deliberation of the top management.
9. However, in Athletics, the identified top 3 selected in individual category for the pre-qualifying activity shall train in their respective schools in preparation for the final selection scheduled on the last week of January 2026. In the final selection, the athletes in the measurable events should meet the qualifying standards to be considered as Batanes delegate in the 2026 CAVRAA (see enclosed).
10. Expected delegations for the pre-qualifying selection will be comprised of the following:

SECONDARY	REMARKS
BATANES NATIONAL SCIENCE HIGH SCHOOL	
VALUGAN INTEGRATED SCHOOL	Secondary
MAHATAO NATIONAL HIGH SCHOOL	
IVANA NATIONAL HIGH SCHOOL	
UYUGAN HIGH SCHOOLS	
SABTANG NATIONAL SCHOOL OF FISHERIES	
ITBAYAT NATIONAL AGRICULTURAL HIGH SCHOOL	
RAELE INTEGRATED SCHOOL	Secondary
SAINT DOMINIC COLLEGE OF BATANES, INC.	
ELEMENTARY	REMARKS
BASCO CENTRAL SCHOOL	
DIPTAN ELEMENTARY SCHOOLS	
BASCO BARRIO SCHOOLS	CES, TES, and VIS (Elementary)
MAHATAO ELEMENTARY SCHOOLS	Includes DBS
IVANA ELEMENTARY SCHOOLS	Includes SVES
UYUGAN ELEMENTARY SCHOOLS	Includes ImES, and Elementary of IIS
SABTANG ELEMENTARY SCHOOLS	
ITBAYAT ELEMENTARY SCHOOLS	ICS, MayES, YBS, and RIS (Elementary)
SAINT DOMINIC COLLEGE OF BATANES, INC.	

11. Documents to be submitted for evaluators of the Division Screening and Accreditation Committee:
- a. Athlete's Gallery (per event);
 - b. Athlete's Record (AR);



Address: Basco, Batanes, 3900
 Contact No.: 09687467949, 09539704860
 Email Address: batanes@deped.gov.ph
 Facebook: facebook.com/deped.batanes
 Website: <https://depedbatanes.ph>

Doc Code:	FM-ORD-005	Rev:	00
As Of:	Jul 2, 2018	Page:	1

- c. Certified Photocopy from the original PSA/ NSO Birth Certificate;
- d. Learner's Permanent Academic Record or SF 10 (Form 137) with entries of Learner Reference Number;
- e. Certificate of Enrolment and Attendance duly signed by the School Registrar or School Head;
- f. Parental Consent;
- g. Medical Certificate;
- h. Dental certificate (for elementary only).

The documents can be accessed through this link <https://bit.ly/2025PreQualifyingDocs> and shall be submitted on or before February 10, 2025, be addressed to the Schools Division Superintendent, Attention: Arnulfo Anselm C. Hortiz, EPS-SGOD.

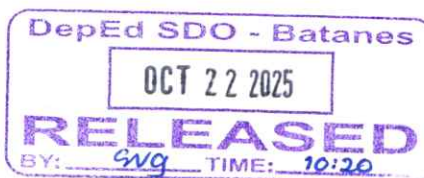


12. School coaches are hereby ordered to regularly practice their athletes after classes and on weekends following the DepEd Order No. 9, s. 2005 -instituting measures to increase engaged time-on-task. Services rendered by the coaches during the pre-qualifying selection of athletes and higher athletic competition shall be entitled to service credits and compensatory time-offs following the regulatory requirements of DepEd Order No. 52 s. 2003 and CSC-DBM Joint Circular No. 2 s. 2004, respectively.
13. Expenses incurred relative to the conduct of the said activity shall be charged to the downloaded PSF while transportation and meals of participants shall be charged from school MOOE or any available local and LGU fund , subject to the usual accounting and auditing rules and regulations.
14. For information, guidance, and strict compliance.


DANTE J. MARCELO, PhD, CESO VI
 Asst. Schools Division Superintendent
 OIC-Office of the Schools Division Superintendent

Encl: As stated
 References:
 To be indicated in the Perpetual Index
 Under the following subjects:

SPORTS



SGOD/myn/aach CONDUCT OF DIVISION PRE-QUALIFYING SELECTION OF ATHLETES FOR THE 2026 CAVRAA
 October 21, 2025



Address: Basco, Batanes, 3900
 Contact No.: 09687467949, 09539704860
 Email Address: batanes@deped.gov.ph
 Facebook: facebook.com/deped.batanes
 Website: <https://depedbatanes.ph>

Doc Code:	FM-ORD-005	Rev:	00
As Of:	Jul 2, 2018	Page:	1

TECHNICAL GUIDELINES

TRACK EVENTS

- I. General Rule
The tournament shall be governed by IAAF rules and those stated in these guidelines.
- II. Format of the tournament
 - a. Time trials
 - i. 100-meter dash
 - ii. 200-meter dash
 - iii. 400-meter dash
 - iv. 4 x 100-meter relays
 - v. 4 x 400-meter relays
 - b. Finals
 - i. 800-meter run (traditional open lanes)
 - ii. 1500-meter run
 - iii. 3000-meter run (Secondary Girls)
 - iv. 5000-meter run (Secondary Boys)
- III. Individual Events:
 - a. Team Entry: Teams are limited to two (2) athletes per individual event.
 - b. Athlete Participation: Athletes can compete in a maximum of three (3) individual events and two (2) relays.
 - c. Law of Succession: Athletes who do not participate in their entered or qualified individual event are disqualified from subsequent events.
 - d. No Substitutions: Substitutions are not allowed in individual events.
 - e. Inclement Weather: If weather makes safe competition impossible, coaches will be consulted before the Technical Management postpones the event based on a majority vote.
 - f. Unfinished Finals: In case of bad weather during finals, rankings will be based on achieved times/records.
- IV. Relays:
 - a. Official Athletes: Any official athlete from a delegation can be entered in relays.
- V. General Rules:
 - a. Competition Area: No coaches or associated parties are allowed near the playing area. Violations result in a yellow card for the first offense and disqualification for the athlete on the second offense.
 - b. Athlete Uniform: All athletes must wear their delegation uniforms during roll call and competition.
 - c. Lane Assignments: Lane assignments will be determined by a draw.
 - d. Relay Seeding: Submit a seeding form ranking your athletes (1 being the fastest, 2 being the second fastest) in relays (1st to 4th best performers) by four copies.
 - e. Starting Blocks: The use of starting blocks in runs is optional.
 - f. Finals Qualification: The best times in track events will determine qualifiers for the finals. Coaches are responsible for informing their athletes.



Address: Basco, Batanes, 3900
Contact No.: 09687467949, 09539704860
Email Address: batanes@deped.gov.ph
Facebook: facebook.com/deped.batanes
Website: <https://depedbataanes.ph>

Doc Code:	FM-ORD-005	Rev:	00
As Of:	Jul 2, 2018	Page:	1

THROWS (Javelin, Shot Put, Discus)

1. Weight of throwing implements.

IMPLEMENTS	ELEMENTARY		SECONDARY	
	GIRLS	BOYS	GIRLS	BOYS
Shotput	3 Kilograms	5 Kilograms	4 Kilograms	6 Kilograms
Discus	0.75 kilogram	1.5 Kilograms	1 Kilogram	1.75 Kilograms
Javelin	300 grams	400 grams	600 grams	700 grams

2. Playing area

	Circle Diameter	Runway	Sector Line
Shotput	2.135 meters		34.92 degrees
Javelin		30 meters-L 4 meters -W	29 degrees
Discus	2.50 meters		34.92 degrees

3. The Athletic competition

Ground Rules and Regulations shall be governed and played based on World Athletics Organization and adapts the general rule of Department of Education Palarong Pambansa.

4. An athlete is allowed to compete on the 3 throws (Javelin throw, Discus throw, Shot put) provided he/she is not an athlete of any other event.
5. A team may enter a maximum of 2 athletes
6. Athletes must wear their delegation uniform.
7. Athlete must report to the roll call area 30 minutes before the games.
8. No player shall leave the vicinity of the playing area without the approval of the Tournament Manager
9. Coaches are allowed only outside the control fence. No coaches or any unauthorized party are allowed within the vicinity of the playing area. Coaches who are also Officiating officials may coach their athletes on the designated coaching area.
10. In case of inclement weather where an event cannot be safely competed, coaches will be consulted for the postponement of the schedule based on the rule of majority.
11. Results will be announced right after the **FINALS** of each throwing event.



Address: Basco, Batanes, 3900
 Contact No.: 09687467949, 09539704860
 Email Address: batanes@deped.gov.ph
 Facebook: facebook.com/deped.batanes
 Website: <https://depedbatanes.ph>

Doc Code:	FM-ORD-005	Rev:	00
As Of:	Jul 2, 2018	Page:	1

LONG JUMP AND TRIPLE JUMP

Technical Guidelines

1. A team is allowed to enter a maximum of two (2) athletes per category.
2. Only athletes who are entered in the entry list/form will be allowed to participate in the event.
3. Coaches must register their athletes before the last call of the event. They should be ready to present document/s as proof of their athletes' eligibility.
4. Athletes must wear their delegation uniform/identity during the event. Wearing spikes is strongly encouraged but not necessarily mandatory.
5. An official shall give general orientation before the actual start of the event.
6. Once the event starts, all participating athletes in that particular category will not be allowed to leave the playing area. An athlete who is not present during his/her turn to jump will forfeit his/her chance for that particular round. However, he/she will still be eligible for the succeeding round/s.
7. All qualified athletes will take turns to jump following the order in the registration. When all athletes have completed their respective 3 jumps, the recorders will determine the best of each athlete. The top six (6) with the longest jump will compete for the final round from which the top three (3) will be determined.
8. Due consideration regarding these guidelines will be given to any athlete or team upon the majority decision of the coaches.

QUALIFYING STANDARDS IN MEASURABLE EVENTS

TRACK EVENTS	Elementary		Secondary	
	Boys	Girls	Boys	Girls
100 m dash	13.17	14.43	11.71	13.56
200 m dash	26.81	29.75	24.97	27-34
400 m dash	59.70	1:11	54.47	1:03
800 m run	2:31	2:46	2:07	2:46
1500 m run	5:03	5:40	4:34	5:53
3000 m run	N/A	N/A	N/A	12:50
5000 m run	N/A	N/A	18:28	N/A
THROWING EVENTS				
Javelin Throw	37.12	26.95	48.38	30.71
Discuss Throw	23.75	23.75	31.24	30.98
Shot Put	8.53	8.37	11.34	8.55
JUMPING EVENTS				
Long Jump	4.89	4.29	6.18	4.90
Triple Jump	10.56	9.05	12.53	10.20



Address: Basco, Batanes, 3900
 Contact No.: 09687467949, 09539704860
 Email Address: batanes@deped.gov.ph
 Facebook: facebook.com/deped.batanes
 Website: <https://depedbatanes.ph>

Doc Code:	FM-ORD-005	Rev:	00
As Of:	Jul 2, 2018	Page:	1

TECHNICAL GUIDELINES FOR BASKETBALL (3x3) SECONDARY

I. COURT AND BALL

- a. The game will be played on a 3x3 playing court with 1 basket. A regular 3x3 playing court is 15 m (width) x 11 m (length). The court shall have a regular basketball playing court sized zone, including a free throw line (5.80 m), a 2-point line (6.75 m) and a no-charge semi-circle" area underneath the basket. Half of a traditional basketball court may be used.
- b. A 3x3 ball shall be used in all categories.

II. TEAMS

Each team shall consist of no more than 4 players (3 players on the court and 1 substitute).

Note: Coaches on the field of play including seats for substitutes and/or remote coaching from outside the court are not allowed.

III. GAME OFFICIALS

The game shall be managed by up to 2 officials, 3 table officials and a sports supervisor, if any.

Note: Article 3 does not apply to grassroots events.

IV. BEGINNING OF THE GAME

- a. Both teams shall warm-up simultaneously prior to the game.
- b. A coin flip shall determine which team gets the first possession. The team that wins the coin flip can either choose to benefit from the ball possession at the beginning of the game or at the beginning of a potential overtime.
- c. The game cannot begin if one of the teams is not on the playing court with 3 players ready to play.

V. SCORING

- a. Every shot from inside the arc (1-point field goal area) shall be awarded 1 point.
- b. Every shot from behind the arc (2-point field goal area) shall be awarded 2 points.
- c. Every successful free throw shall be awarded 1 point.

VI. PLAYING TEAMS/WINNER OF THE GAME

- a. The regular playing time shall be 1 period of 10 minutes. The game clock shall be stopped during dead ball situations and free throws. The game clock shall be restarted when:
 - i. During a check-ball, the ball is at the disposal of the offensive player after the check-ball has been completed;
 - ii. After a successful last free throw, the next offensive team is in possession of the ball; and
 - iii. After an unsuccessful last free throw and the ball continues to be live, the ball touches or is touched by any player on the playing court.
- b. The first team to score 21 points or more wins the game if it happens before the end of regular playing time. This "sudden death" rule applies to the regular playing time only (not to a potential overtime).



Address: Basco, Batanes, 3900
Contact No.: 09687467949, 09539704860
Email Address: batanes@depd.gov.ph
Facebook: facebook.com/depd.batanes
Website: <https://depdbatanes.ph>

Doc Code:	FM-ORD-005	Rev:	00
As Of:	Jul 2, 2018	Page:	1

- c. If the score is tied at the end of regular playing time, an overtime shall be played. There shall be an interval of 1 minute before the overtime starts. The first team to score 2 points in the overtime wins the game.
- d. A team shall lose the game by forfeit if at the scheduled starting time of the game the team is not present on the playing court with 3 players ready to play. In case of a forfeit, the game score is marked with w-0 or 0-w ("w" standing for win). For the winning team this game result shall not be considered when calculating the team's average score while for the losing team this game result shall be considered with 0 points when calculating the team's average score. A team shall be disqualified from the competition after its second forfeit or in case of no-show.
- e. A team shall lose the game by default if it leaves the court before the end of the game, or all the players of the team are Injured and/or disqualified. In case of a default situation, the winning team may choose to keep its score as it stands or to have the game forfeited, whilst the defaulting team's score is set to 0 in any case. In case of a default where the winning team chooses to have the game forfeited, the game result shall not be considered when calculating the team's average score.
- f. A team losing by default, or a tortuous forfeit shall be disqualified from the competition.

Notes: If a game clock is not available, the running time's length and/or required points for "sudden death" is at the organizer's discretion. FIBA recommends setting the score limit in line with the game's duration (10 minutes/10 points; 15 minutes/15 points; 21 minutes/21 points).

VII. FOULS AND FREE THROWS

- a. A team is in a penalty situation after it has committed 6 fouls. Players are not excluded based on the number of personal fouls subject to Art.16
- b. If the foul is committed on a player in the act of shooting, that player shall be awarded a number of free throws as follows:
 - i. If the shot released from the field goal area is successful, the goal shall count and, in addition, 1 free throw;
 - ii. 2 free throws shall be awarded as of the 7th team foul; and
 - iii. If the shot released from inside the arc is unsuccessful, 1 free throw. 2 free throws shall be awarded as of the 7th team foul.
 - iv. If the shot released from behind the arc is unsuccessful, 2 free throws
- c. Unsportsmanlike and disqualifying fouls are counted as 2 fouls for team fouls purposes. The first unsportsmanlike foul of a player shall be penalized with 2 free throws, but no ball possession. All disqualifying fouls (including the second unsportsmanlike of a player) shall be penalized with 2 free throws and ball possession.
- d. Team fouls 7, 8 and 9 shall always be penalized with 2 free throws. Team foul 10 and any subsequent team fouls shall be penalized with 2 free throws and ball possession. This clause is applied also to unsportsmanlike fouls and to fouls on the act of shooting and overrules Art. 7.2 and 7.3 but shall not be applied to technical fouls.



Address: Basco, Batanes, 3900
 Contact No.: 09687467949, 09539704860
 Email Address: batanes@depd.gov.ph
 Facebook: facebook.com/depd.batanes
 Website: <https://depdbatanes.ph>

Doc Code:	FM-ORD-005	Rev:	00
As Of:	Jul 2, 2018	Page:	1

e. All technical fouls shall be always penalized with 1 free throw. The free throw shall be administered immediately. After the free throw, the check-ball shall be administered by the team which had control of the ball or was entitled to the ball when the technical foul was called. The game shall be resumed as follows:

- i. If the technical foul was committed by a defensive player, the shot clock for the opponents shall be reset to 12 seconds; and
- ii. If the technical foul was committed by the offensive team, the shot clock for that team shall continue from the time it was stopped.

Note: An offensive foul shall not be penalized with free throws.

VIII. HOW BALL IS PLAYED

- a. Following each successful field goal or last free throw (except those followed by ball possession):
 - i. A player from a non-scoring team shall resume the game by dribbling or passing the ball from inside the court directly underneath the basket (not from behind the end line) to a place on the court behind the arc; and
 - ii. The defensive player is not allowed to play for the ball in the "no-charge semi-circle area" underneath the basket.
- b. Following each unsuccessful field goal or last free throw (except those followed by ball possession):
 - i. If the offensive player rebounds the ball, he may continue to attempt to score without returning the ball behind the arc; and
 - ii. If the defensive player rebounds the ball, he must return the ball behind the arc (by passing or dribbling).
- c. If the defensive team steals or blocks the ball, it must return the ball behind the arc (by passing or dribbling).
- d. Possession of the ball given to either team following any dead ball situation shall start/resume with a check ball, i.e. an exchange of the ball (between the defensive and the offensive player) behind the arc at the top of the playing court.
- e. A player is considered to be "behind the arc" when neither of his feet is inside or on the arc line.
- f. In the event of a jump ball situation, the game shall be resumed with a check-ball for the last defensive team.

IX. STALLING

The shot clock shall be reset to 12 seconds.

- a. Stalling or failing to play actively (i.e. not attempting to score) shall be a violation.
- b. If the court is equipped with a shot clock, a team must attempt a shot for a field goal within 12 seconds. The shot clock shall start as soon as the ball is at the disposal of the offensive player (following the exchange with the defensive player or after a successful field goal underneath the basket).
- c. An offensive player, after the ball has been cleared, shall not dribble inside the arc with his back or side to the basket for more than 3 consecutive seconds.

Note: If the court is not equipped with a shot clock and a team is not sufficiently trying to attack the basket, the officials shall give in the last 5 seconds the offensive



Address: Basco, Batanes, 3900
Contact No.: 09687467949, 09539704860
Email Address: batanes@deped.gov.ph
Facebook: facebook.com/deped.batanes
Website: <https://depedbatanes.ph>

Doc Code:	FM-ORD-005	Rev:	00
As Of:	Jul 2, 2018	Page:	1

team an information on the remaining second by counting them loudly and signaling them with an extended arm.

X. SUBSTITUTIONS

Both teams are entitled to request a substitution when the ball becomes dead prior to a check-ball or free throw. The substitute can enter the game without any prior notice to the officials or table officials while the ball is dead and the game clock is stopped. The substitutions can only take place behind the endline and require no action from the officials or table officials.

XI. TIMEOUTS

- a. Each team shall be granted time-out. Any player or substitute can request a time out when the ball becomes dead prior to a check-ball or free throw.
- b. In addition to the teams' time-outs, in FIBA 3x3 Official Competitions or if so, decided by the organizer 2 additional TV time-outs that shall be granted at the first dead ball after the game clock shows 6:59 and 3:59 respectively in all games.
- c. All time-outs shall last 30 seconds.

XII. PROTEST PROCEDURE

- a. A team may file a protest if its interests have been adversely affected by:
 - i. An error in scorekeeping, time-keeping or shot clock operations, which was not corrected by the officials;
 - ii. A decision to forfeit, cancel, postpone, not resume or not play the game; and
 - iii. A violation of the applicable eligibility rules.
- b. In case of a team's protest, only the official video and materials may be used to take a decision.
- c. In order to be admissible, a protest shall comply with the following procedure:
 - i. A player of that team shall sign the scoresheet immediately at the end of the game and provide a written explanation of the protest reasons, on the reverse side of the scoresheet before the officials have signed the scoresheet.

IX. STALLING

The shot clock shall be reset to 12 seconds.

- a. Stalling or failing to play actively (i.e. not attempting to score) shall be a violation.
- b. If the court is equipped with a shot clock, a team must attempt a shot for a field goal within 12 seconds. The shot clock shall start as soon as the ball is at the disposal of the offensive player (following the exchange with the defensive player or after a successful field goal underneath the basket).
- c. An offensive player, after the ball has been cleared, shall not dribble inside the arc with his back or side to the basket for more than 3 consecutive seconds.

Note: If the court is not equipped with a shot clock and a team is not sufficiently trying to attack the basket, the officials shall give in the last 5 seconds the offensive team an information on the remaining second by counting them loudly and signaling them with an extended arm.



Address: Basco, Batanes, 3900
Contact No.: 09687467949, 09539704860
Email Address: batanes@deped.gov.ph
Facebook: facebook.com/deped.batanes
Website: <https://depedbatanes.ph>

Doc Code:	FM-ORD-005	Rev:	00
As Of:	Jul 2, 2018	Page:	1

X. SUBSTITUTIONS

Both teams are entitled to request a substitution when the ball becomes dead prior to a check-ball or free throw. The substitute can enter the game without any prior notice to the officials or table officials while the ball is dead and the game clock is stopped. The substitutions can only take place behind the endline and require no action from the officials or table officials.

XI. TIMEOUTS

- a. Each team shall be granted 1 time-out. Any player or substitute can request a time out when the ball becomes dead prior to a check-ball or free throw.
- b. In addition to the teams' time-outs, in FIBA 3x3 Official Competitions or if so, decided by the organizer 2 additional TV time-outs that shall be granted at the first dead ball after the game clock shows 6:59 and 3:59 respectively in all games.
- c. All time-outs shall last 30 seconds.

XII. PROTEST PROCEDURE

- a. A team may file a protest if its interests have been adversely affected by:
 - i. An error in scorekeeping, time-keeping or shot clock operations, which was not corrected by the officials;
 - ii. A decision to forfeit, cancel, postpone, not resume or not play the game; and
 - iii. A violation of the applicable eligibility rules.
- b. In case of a team's protest, only the official video and materials may be used to take a decision.
- c. In order to be admissible, a protest shall comply with the following procedure:
 - i. A player of that team shall sign the scoresheet immediately at the end of the game and provide a written explanation of the protest reasons, on the reverse side of the scoresheet before the officials have signed the scoresheet.
 - ii. The sports supervisor (or a person indicated to in charge of the protest at the Technical Meeting with the teams on the eve of the event), shall decide on the protest as soon as possible, in any case no later than before the next pool phase or next elimination round starts. His decision is considered as a field of play rule decision and is not subject to further review or appeal. Exceptionally, the decisions on the eligibility may be appealed as provided for in the applicable regulations.
 - iii. The sports supervisor (or person indicated to be in charge of the protest at the Technical Meeting with the teams on the eve of the event) may not decide to change the result of the game unless there is clear and conclusive evidence that, had it not been for the error that gave rise to the protest, the new result would have certainly materialized. In case a protest is accepted for reasons other than the eligibility rules and leads to a change of winner of the game, the game shall be considered as tied at the end of the regular playing time and an overtime shall be played immediately.



Address: Basco, Batanes, 3900
Contact No.: 09687467949, 09539704860
Email Address: batanes@deped.gov.ph
Facebook: facebook.com/deped.batanes
Website: <https://depedbatanes.ph>

Doc Code:	FM-ORD-005	Rev:	00
As Of:	Jul 2, 2018	Page:	1

- d. For both in pools and in overall competition standings (other than standings in tours), the following classification rules shall apply.
- e. If teams that have reached the same stage of the competition are tied, the steps to break the tie shall be applied in the following order. Each step shall be calculated only once. If teams are still tied after one step, the next step shall be applied to break the tie between those teams still tied:
 - i. Most wins (or win ratio in case of unequal number of games in inter-pool comparison);
 - ii. Head-to-head comparison (only taking win/loss into account and applies within a pool only); and
 - iii. Most points scored in average (without considering winning scores of forfeits).
 - iv. If teams are still tied after those 3 steps, the team(s) with the highest seeding win(s) the tie-breaker.

XIII. DISQUALIFICATION

A player shall be disqualified for the remainder of the game when he is charged with two (2) unsportsmanlike fouls.



Address: Basco, Batanes, 3900
Contact No.: 09687467949, 09539704860
Email Address: batanes@deped.gov.ph
Facebook: facebook.com/deped.batanes
Website: <https://depedbatanes.ph>

Doc Code:	FM-ORD-005	Rev:	00
As Of:	Jul 2,2018	Page:	1